## **AMENDMENT**

## **Listing of Claims**

Please amend the claims as follows:

- 19. (Previously Presented) A removable moving media, comprising: a source content;
  - a removable content disposed within the source content for providing a virtual product location; and
  - a communication assembly in communication with a virtual product source, the communication assembly providing access to the source content and the removable content,
  - wherein the communication assembly allows the virtual product source to place a virtual product within the removable moving media through utilization of the removable content disposed within the source content.
- 20. (Previously Presented) The removable moving media of claim 19, wherein the virtual product source is at least one of a network, a website on a network, and a peripheral computing system.
- 21. (Previously Presented) The removable moving media of claim 20, wherein the virtual product source updates the virtual product location on the removable content within the source content.
- 22. (Previously Presented) The removable moving media of claim 19, wherein the source content is a video game.
- 23. (Currently Amended) The removable moving media of claim 22 19, wherein the source content is at least one of a streaming video, a film, a video stream, and a video file format.

- 24. (Currently Amended) The removable moving media of claim 23 19, wherein the source content is a digital source content.
- 25. (Previously Presented) The removable moving media of claim 19, wherein the virtual product is placed within the removable moving media through at least one of a paint, a montage, an animation, and an instantiation process.
- 26. (Previously Presented) A method for placement of a virtual product in a moving media, comprising:

selecting an original source media including a removable content, the removable content providing a virtual product location;

receiving a virtual product content from a peripheral virtual product source;

editing the original source media;

inserting the virtual product content in the virtual product location of the original source media.

- 27. (Previously Presented) The method of claim 26, wherein the original source media is a video game.
- 28. (Currently Amended) The method of claim 27 26, wherein the original source media is at least one of a streaming video, a film, a video stream, and a video file format.
- 29. (Previously Presented) The method of claim 26, wherein the receiving of the virtual product content from a peripheral virtual product source further comprises the step of receiving the peripheral virtual product source from at least one of a network, a website on a network, and a peripheral computing system.

- 30. (Currently Amended) <u>\*The method of claim 29</u>, wherein the virtual product content is updated by the peripheral virtual product source.
- 31. (Previously Presented) The method of claim 26, wherein the editing of the original source media further comprises the step of digitizing the original source media.
- 32. (Previously Presented) The method of claim 26, wherein the inserting of the virtual product content occurs through at least one of a paint, a montage, an animation, and an instantiation processes.
- 33. (Previously Presented) A system for placing virtual products within a moving media, comprising:

  an original moving media content source including a removable content, the removable content providing a virtual product location; a network in communication with the original moving media content source, the network providing a virtual product source; and a virtual product disposed within the virtual product source, the virtual product being enabled for placement in the virtual product location

of the removable content,

- wherein the virtual product is downloaded from the network and placed on the moving media in the virtual product location.
- 34. (Previously Presented) The system of claim 33, wherein the network includes at least one of a website on a network and a peripheral computing system.
- 35. (Previously Presented) The system of claim 33, wherein the virtual product source updates the virtual product location on the removable content within the original moving media content source.

- (Previously Presented) The system of claim 33, wherein the original 36. moving media content source is a video game.
- (Currently Amended) The system of claim 36 33, wherein the original 37. moving media content source is at least one of a streaming video, a film, a video stream, and a video file format.
- 38. (Currently Amended) The system of claim 37 33, wherein the original moving media content source is a digital source content.
- 39. (Previously Presented) The system of claim 33, wherein the virtual product is placed within the virtual product location through at least one of a paint, a montage, an animation, and an instantiation process.

## Please add the following claims:

(New) A digital source content disposed on a streaming video, 55. comprising:

a source content including a motion picture;

- a removable content disposed within the source content for providing a virtual product location; and
- a communication assembly in communication with a virtual product source, the communication assembly providing access to the source content and the removable content,
- wherein the communication assembly allows the virtual product source to place a virtual product within the removable moving media through utilization of the removable content disposed within the source content.
- 56. (New) A digital source content disposed on a digital video disk (DVD), comprising:

a source content including a motion picture;

- a removable content disposed within the source content for providing a virtual product location; and
- a communication assembly in communication with a virtual product source, the communication assembly providing access to the source content and the removable content,
- wherein the communication assembly allows the virtual product source to place a virtual product within the removable moving media through utilization of the removable content disposed within the source content.
- 57. (New) The removable moving media of claim 19, wherein the virtual product is a commercial item associated with a brand identity.
- 58. (New) The removable moving media of claim 57, wherein the commercial item comprises packaging containing a consumable product.
- 59. (New) The removable moving media of claim 58, wherein the commercial item is a can of beer.
- 60. (New) The removable moving media of claim 26, wherein the virtual product content is a commercial item associated with a brand identity.
- 61. (New) The removable moving media of claim 60, wherein the commercial item comprises packaging containing a consumable product.
- 62. (New) The removable moving media of claim 33, wherein the virtual product is a commercial item associated with a brand identity.
- 63. (New) The removable moving media of claim 62, wherein the commercial item comprises packaging containing a consumable product.

64. (New) The digital source content of claim 55, wherein the virtual product is a commercial item associated with a brand identity.



65. (New) The digital source content of claim 64, wherein the commercial item comprises packaging containing a consumable product.